



Digitz™

USER'S GUIDE

Contents

Introduction
Numeric Codes..... 2
Control Buttons..... 3
Getting Started
Turning Your Pager On..... 4
Turning Your Pager Off..... 5
Backlight..... 5
Receiving/Reading Messages..... 6
Sending a Test Page to Yourself..... 8
Time
Setting the Time..... 9
Alerts
Setting the Incoming
Message Alert..... 12
Locking Messages..... 15
Unlocking Messages..... 18
Deleting Messages..... 19
Features
Duplicate Messages..... 20
Errored Data Messages..... 22
Message Storing..... 24
Automatic Message Deletion
(Overflow)..... 24
Out of Range..... 25
Use and Care
Cleaning Your Pager..... 25
Functionality and Use of
Your Pager..... 25
Care and Maintenance..... 26
Removing and Replacing
Your Beltclip..... 27
Battery
Battery Information..... 28

Congratulations on purchasing the Motorola® Digitz™ pager. The Digitz pager incorporates the latest in paging technology. FLEX™ technology extends battery life up to four times longer than ordinary pagers and improves the ability to receive pages.

This compact pager integrates messaging and time keeping functions in a package that is convenient to carry. Full understanding of what this product offers begins with reading this user's guide. This user's guide includes a detachable quick reference card on the back cover.

Effective Use of Your Pager

Your pager can help you keep in contact with everyone important to you. By giving your pager number to your business associates, family, and friends, you can be contacted when necessary.

If you have a cellular phone, give your pager number instead of your cellular number. Then you can decide who to call back on your cellular phone without paying for incoming calls.

INTRODUCTION

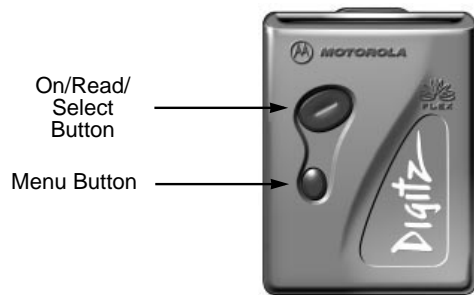
Numeric Codes

Most pages you receive are displayed phone numbers for you to call. But you can give numeric codes to your friends, family, and associates that they can use to send you a message. For example, you might use the following codes as messages:

- 911 Important message
411 I've got the information
180 I love you
222 Pick me up after school
32 Pick up bread and milk
4 Let's play golf

INTRODUCTION

Control Buttons



- ⓘ On/Read/Select Used to turn on the pager, to read a message, and to select pager settings.
- Menu Used to scroll through the menu.

Note: Either button turns on the backlight.

3

INTRODUCTION

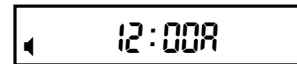
Turning Your Pager On



Off screen



Start-up screen



Standby screen

4

GETTING STARTED

- 1 Press ⓘ to turn your pager on.

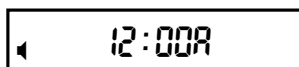
A start-up message is momentarily displayed and your pager activates the currently selected alert.

Note: Press either button to stop the start-up alert.

While the pager is on and no activity is taking place, the Standby screen is displayed.

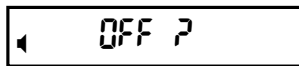
In this example, the Standby screen displays the alert mode (Ⓜ) and the time setting (12:00A).

Turning Your Pager Off



Standby screen

- 1 From the Standby screen, press and release ● until OFF ? is displayed.



Off prompt

- 2 Press ⓘ to turn the pager off.



The pager is off.

The Off screen is displayed without any icons.

Backlight

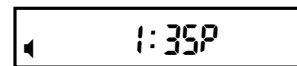
Press either button to turn on the backlight. When you have finished reading your messages and the Standby screen is displayed, the backlight remains on for four seconds before automatically turning off.

5

GETTING STARTED

Receiving/Reading Messages

Your pager can receive up to sixteen 20-character numeric messages. Messages are stored in a stack, with the most recent message received on top. When a message is received, your pager either alerts audibly or it vibrates. A message indicator (for example 1 PAGE, 2 PAGES) shows how many messages you have received.



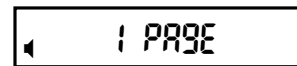
Standby screen

- 1 The pager is in standby mode. When a message is received, the pager alerts for eight seconds.

- 2 Press any button to stop the alert.

A message indicator shows how many messages you have received (for example, 1 PAGE).

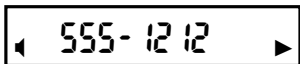
- 3 Press ⓘ to display the most recent message.



Message Indicator screen

6

GETTING STARTED

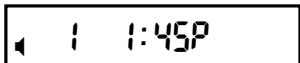


Message screen with continuous message indicator

When the message is longer than 12 characters, the remainder of the message is displayed on one or more additional screen(s) (indicated by ► in the example).

- 4 Press ⏪ to view the next screen.

Note: The next screen is automatically displayed after 12 seconds, even if ⏪ is not pressed.



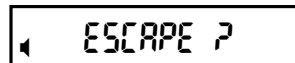
Last Message screen with message slot number and message time stamp

The last screen shows the message slot number (1 in this example) and the time at which this message was received (1:45P in this example).

GETTING STARTED

GETTING STARTED

- 5 You can continue to scroll through all of your messages by pressing ⏪. Whenever you want to return to the Standby screen, press and release ⏹ until ESCAPE ? is displayed.



Escape prompt

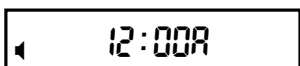
- 6 Press ⏪ to return to the Standby screen.

Note: If any message has not been read, your pager emits a reminder chirp every two minutes for 30 minutes, or until all of the messages are read. A message is considered to have been read if any part of the message is displayed.

Sending a Test Page to Yourself

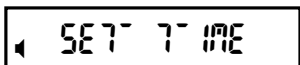
After you have read this guide and your pager has been activated by your service provider, send yourself a test page. If you have any problems, refer to "Functionality and Use of Your Pager" on page 25.

Setting the Time



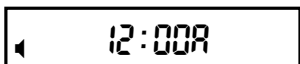
Standby screen

- 1 From the Standby screen, press and release ⏹ until SET TIME is displayed.



Set Time prompt

- 2 Press ⏪.



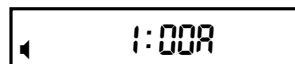
Set Time screen

The hour field flashes.

- 3 Press and release ⏹ to adjust the hour. (In this example, 12 is changing to 1.)
- 4 Press ⏪ to move to the first minute digit.

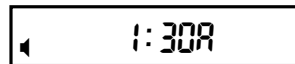
TIME

TIME



The hour has been adjusted.

- 5 Press and release ⏹ to adjust the first minute digit. (In this example, 0 is changing to 3.)

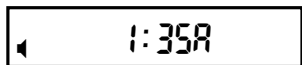


The first minute digit has been adjusted.

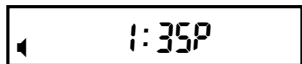
- 6 Press ⏪ to move to the second minute digit.

- 7 Press and release ⏹ to adjust the second minute digit. (In this example, 0 is changing to 5.)

- 8 Press ⏪ to move to the AM/PM character.



The second minute digit has been adjusted.



The AM/PM digit has been adjusted.

9 Press and release ● to select either AM (A) or PM (P). (In this example, A is changing to P.)

10 Press ○ to save the time setting and return to the Standby screen.

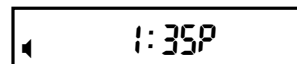
Setting the Incoming Message Alert

You can set your pager to alert with either an audible or silent alert (vibration with no alert tone).

Note: You can switch between these two alert modes depending upon the prompt displayed. The Standby screen displays ◀ when the pager is starting in audible mode. In silent mode, ◀ is not displayed.

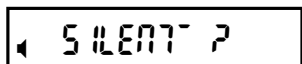
Switching from Audible to Silent Alert Mode

If ◀ is not displayed (indicating that you are in silent mode) and you want to switch to audible mode, go to "Switching from Silent to Audible Alert Mode" on page 14.

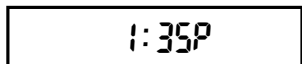


Standby screen

1 From the Standby screen, press and release ● until SILENT P is displayed.



Audible Alert prompt



Standby screen (Vibrate alert mode)

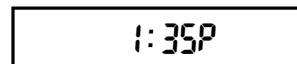
2 To change to a vibrating (silent) alert, press ○. The pager vibrates and returns to the Standby screen.

The pager is now in vibrate alert mode.

Note: ◀ is no longer displayed.

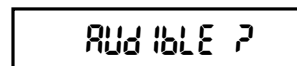
Switching from Silent to Audible Alert Mode

If ◀ is displayed (indicating the pager is in the audible mode) and you want to switch to the silent mode, go to "Switching from Audible to Silent Alert Mode" on page 12.



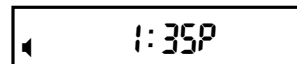
Standby screen

1 From the Standby screen, press and release ● until AUDIBLE P is displayed.



Silent Alert prompt

2 To change to the audible alert, press ○.



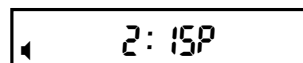
Standby screen (Audible alert mode)

An alert sounds and the Standby screen displays with ◀. The pager is now in audible alert mode.

Locking (Protecting) Messages

By locking messages, you can protect them against either being replaced when memory is full or from being deleted when you use **ERASE ALL**.

Note: You can only lock a message while you are reading it. However, it does not matter whether you are reading it for the first or an additional time.



Standby screen

Hint: If you are locking a message you have just received, start here. If you have recalled a message from memory and want to lock it, skip to Step 3.

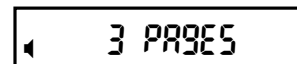
- 1 The pager has received a message and alerts for eight seconds. Press either button to stop the alert.

A message indicator shows how many messages you have received. (In this example, this is the third page received.)

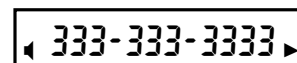
15

LOCKING MESSAGES

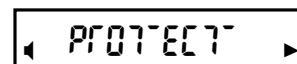
LOCKING MESSAGES



Message Indicator screen



Message screen



Protect prompt

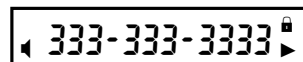
- 2 Press to display the message.

- 3 Press until **PROTECT** is displayed.

- 4 Press to lock the message.

Note: You must first unlock a locked message to delete it.

16



Message screen
with locked message

is displayed in the upper right corner, indicating that this message is now locked.

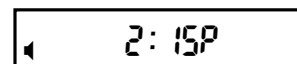
Note: A maximum of eight messages may be locked at one time. If you attempt to lock a ninth message, **FULL** is displayed. You must then unlock at least one locked message.

17

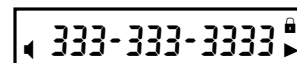
LOCKING MESSAGES

UNLOCKING MESSAGES

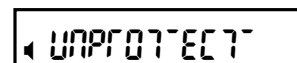
Unlocking Messages



Standby screen



Message screen
with locked message



Unprotect prompt

- 1 Press and release until the message you want to unlock is displayed.

- 2 Press and release until **UNPROTECT** is displayed.

- 3 Press to unlock the message. The message is now displayed without .

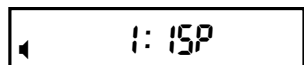
Note: This unlocked message can now be erased (when **ERASE ALL** is used). An unlocked message might be overwritten if an overflow condition occurs. (For more information about overflow, go to page 24.)

18

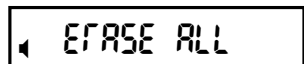
Deleting Messages

ERASE ALL deletes all unlocked and previously read messages. Locked or unread messages are not deleted.

Note: Make sure you lock all of the messages you want to keep before continuing with this procedure.



Standby screen



Erase All prompt

- 1 From the Standby screen, press and release **⏏** until ERASE ALL is displayed.

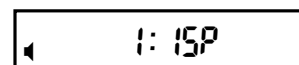
Note: This prompt is only available when your pager has unlocked messages you have already read.

- 2 Press **⏏**. All read, unlocked messages are deleted. The pager returns to the Standby screen.

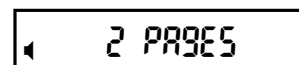
DELETING MESSAGES

19

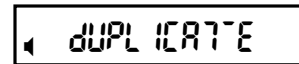
Duplicate Messages



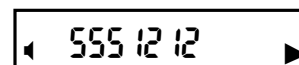
Standby screen



Message Indicator screen



Duplicate prompt

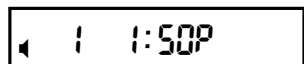


Message screen with continuous message indicator

20

FEATURES

- 1 When a duplicate message is first received, it looks like any other message. (The Message Indicator screen is displayed.)
- 2 Press and release **⏏** to display the message. DUPLICATE is displayed.
- 3 Press and release **⏏** again. The original message is displayed.
- 4 Press and release **⏏** until **▶** is displayed.



Last Message screen with message slot number and message time stamp



Escape prompt

- 5 Press and release **⏏** until ESCAPE is displayed.

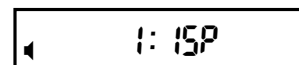
Note: After you have read this message, DUPLICATE will not be displayed again with this message (unless another duplicate message is sent).

- 6 Press and release **⏏** to return to the Standby screen.

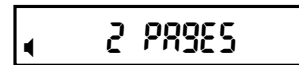
FEATURES

21

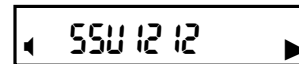
Errored Data Messages



Standby screen



Message Indicator screen



Error Example

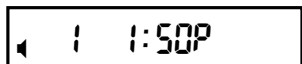
FEATURES

22

- 1 When an errored data message is received, the Message Indicator screen is displayed.
- 2 Press and release **⏏** to display the message. The errored message is displayed.
Note: The message may appear to be correct. However, ERRORS is the only indication that errored data has been received.
- 3 Press and release **⏏**. ERRORS is displayed.



Errors prompt



Last Message screen



Escape prompt

④ Press and release to advance to the next screen.

⑤ Press and release until **ESCAPE** is displayed.

Note: An errored data message is not automatically deleted.

⑥ Press and release to return to the Standby screen.

Note: For information about deleting messages, refer to “Deleting Messages” on page 19.

Message Storing

Your pager can store up to 16 personal messages in memory. Each stored message is assigned a number which is displayed when you read the message. The first message received is 1, the second is 2, and so on.

Note: Stored messages differ from locked messages in that they can be overwritten (when the stack is full and a new message comes in) or deleted.

Automatic Message Deletion (Overflow)

If all 16 message slots are full (that is, you have received 16 messages) and a new message is received, this creates an overflow condition. When an overflow condition occurs, the oldest, unlocked, previously read message is automatically deleted.

When the message memory is full and a new message is received, **OVERFLOW** is displayed. Press either button to return to the Standby screen.

Hint: To prevent specific messages from being deleted, lock them. Then you can delete all of your stored messages to prevent the overflow condition and message display.

Out of Range

If your pager is equipped with this feature, and if you are outside your paging coverage area, is displayed. As long as is displayed, your pager cannot receive messages.

Cleaning Your Pager

To clean smudges and grime from the exterior of your pager, use a soft, non-abrasive cloth moistened in a mild soap and water solution. Use a second cloth moistened in clean water to wipe the surface clean. Do not immerse in water. Do not use alcohol or other cleaning solutions.

Functionality and Use of Your Pager

For questions pertaining to the functions and use of your Motorola pager, please visit our web site at www.mot.com/pagers or in the U.S., call 1-800-548-9954. For questions pertaining to your paging service, contact your paging service provider.

Care and Maintenance

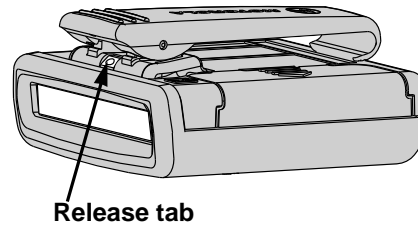
Digitz pagers are durable, reliable, and can provide years of dependable service; however, they are precision electronic products. Water and moisture, excessive heat, and extreme shock may damage the pager. Do not expose your pager to these conditions. If repair is required, the Motorola Service Organization, staffed with specially trained technicians, offers repair and maintenance facilities throughout the world.

You can protect your pager purchase with an optional extended warranty covering parts and labor. For more information about warranties, please contact either your paging service provider, retailer, or Motorola, Inc. at 1-800-548-9954. For repairs, call Motorola, Inc. at 1-800-548-9954 in the U.S. or 1-800-323-9685 in Canada. In the U.S., to contact Motorola, Inc. on your TDD, call 1-800-793-7834.

Removing and Replacing Your Beltclip

Removing the Beltclip

- 1 Hold the pager and beltclip in the position shown.
- 2 Locate the small black release tab as shown.
- 3 Press down on the release tab with the tip of a ballpoint pen.
- 4 While holding the release tab down, slide the beltclip towards the tab until the beltclip is free from the pager body.



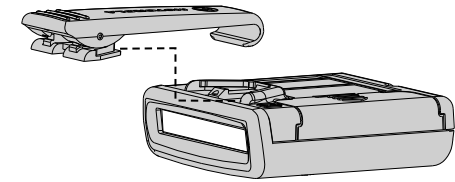
USE AND CARE

27

USE AND CARE/BATTERY

Replacing the Beltclip

- 1 Hold the pager and beltclip in the position shown.
- 2 Align the beltclip with the pager as shown.
- 3 Slide the beltclip onto the body until it snaps into place.



Battery Information

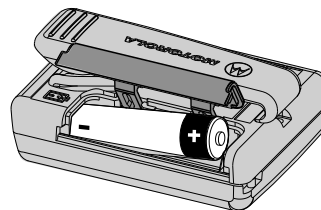
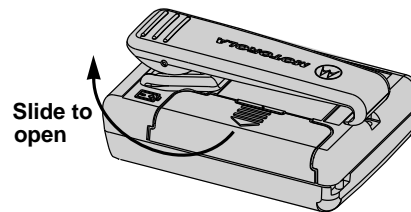
Your Digitz pager operates with one AAA-size alkaline battery. When the battery is low, **LO BATT** is displayed. All pager alerts change to two seconds in length. Change your battery within five days after receiving a low-battery indication.

Note: The alert mode, time, and all messages (locked or unlocked) are *not* retained when replacing the battery.

28

Replacing the Battery

- 1 Turn your pager off.
- 2 To remove the old battery, slide the battery door in the direction shown to unlock the battery door.
- 3 Lift the battery door so that you can access the battery.
- 4 Remove the battery.
- 5 Align the new battery so that the positive (+) and negative (-) markings match the diagram next to the battery compartment.
- 6 Insert the battery.
- 7 Press down on the battery door and slide it closed until it locks into place.




BATTERY

29

Patent Information

This Motorola product is manufactured under one or more Motorola U.S. patents. These patent numbers are listed inside the housing of this product. Other U.S. patents for this product are pending.

Motorola, Digitz, and  are trademarks or registered trademarks of Motorola, Inc.

© 1997 by Motorola, Inc. All Rights Reserved.
Paging Products Group
1500 Gateway Blvd., Boynton Beach, FL 33426-8292
Printed in U.S.A. 5/97



6881029B15-A

Digitz™ Quick Reference Card

Indicators and Icons

- ∇ Out of range
- ◀ Audible alert
- ▶ Message continuation
- 🔒 Locked message

Control Buttons

- ⌚ On/Read/Select
- Menu

Locking and Unlocking Messages

- 1 While reading a message, press ● to display either `PROTECT` or `UNPROTECT`.
- 2 Press ⌚.

Digitz Prompts Map Standby

SILENT/ AUDIBLE	ERASE ALL	SET TIME	OFF
--------------------	-----------	----------	-----